Sunday 2nd August 2020 18th Sunday of Ordinary Time

Dear Parishioners and Friends,

Once again it has been an eventful week. The sudden introduction of new restrictions on Thursday evening has had a significant effect on most of us. As far as church is concerned it prompts us to hold off making any more changes. In addition, Father Gerard has been in hospital and had his procedure but must now rest at least for the next week. These two facts mean that we will basically keep things simple until we know how things are going to develop. Please note the changes in the programme and the slight reduction with only one priest available.

We are not yet able to re-commence Holy Mass at Holy Saviour because we have not yet had any volunteers for that church. This is partly because the parishioners who would normally step up to do things are having to take care of their health and consider their possible vulnerability. It would be good if we could at least start one weekday Mass at Holy Saviour's. This will require a couple of stewards and cleaners. This is a vivid reminder that we need the next generation to take up the baton if we are to keep going.

Prayer Resource - Lord's Day at Home

If you would like to say the prayers along with the livestream of Sunday Mass, the Lord's Day at Home resource can help you. This week's Lord's Day at Home prayer <u>document can be found by clicking here.</u>

Sunday	(9.30am)	(Holy Mass L	ivestream only. Website – webcam.)
	6.30pm – 8.00pm	Private Prayer S	Sacred Heart
Monday	6.30pm – 8.00pm	Private Prayer S	Sacred Heart
Tuesday	10.00am	Holy Mass S	Sacred Heart (maximum of 30)
Wednesday	10.00am	Holy Mass S	Sacred Heart (maximum of 30)
Thursday	9.00am	Holy Mass C	Christ Church (maximum of 30)
	until noon.	Exposition of the	e Blessed Sacrament Christ Church
	6.30pm – 8.00pm	Private Prayer Sacred Heart	
Friday	10.00am	Holy Mass S	Sacred Heart (maximum of 30)
Saturday	10.00am	Holy Mass S	Sacred Heart (maximum of 30)

Masses and times of Private Prayer in Nelson and Colne this week.